## 10-Bit A/D Converter with Serial Interface CMOS

These ratiometric 10-bit ADCs have serial interface ports to provide communication with MCUs and MPUs. Either a 10 - or 16-bit format can be used. The 16-bit format can be one continuous 16 -bit stream or two intermittent 8 -bit streams. The converters operate from a single power supply with no external trimming required. Reference voltages down to 4.0 V are accommodated.

The MC145050 has the same pin out as the 8-bit MC145040 which allows an external clock (ADCLK) to operate the dynamic A/D conversion sequence. The MC145051 has the same pin out as the 8-bit MC145041 which has an internal clock oscillator and an end-of-conversion (EOC) output.

- 11 Analog Input Channels with Internal Sample-and-Hold
- Operating Temperature Range: -40 to $125^{\circ} \mathrm{C}$
- Successive Approximation Conversion Time:

MC145050-21 $\mu \mathrm{s}$ (with 2.1 MHz ADCLK)
MC145051 - $44 \mu \mathrm{~s}$ Maximum

- Maximum Sample Rate: MC145050 - $38 \mathrm{ks} / \mathrm{s}$
MC145051-20.4 ks/s
- Analog Input Range with 5 -Volt Supply: 0 to 5 V
- Monotonic with No Missing Codes
- Direct Interface to Motorola SPI and National MICROWIRE Serial Data Ports
- Digital Inputs/Outputs are TTL, NMOS, and CMOS Compatible
- Low Power Consumption: 14 mW
- Chip Complexity: 1630 Elements (FETs, Capacitors, etc.)
- See Application Note AN1062 for Operation with QSPI


## MC145050 MC145051



ORDERING INFORMATION
MC14505xP Plastic DIP MC14505xDW SOG Package


MICROWIRE is a trademark of National Semiconductor Corp.

## REV 2

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## BLOCK DIAGRAM



## ABSOLUTE MAXIMUM RATINGS

| Symbol | Parameter | Value | Unit |
| :---: | :--- | :---: | :---: |
| $\mathrm{V}_{\mathrm{DD}}$ | DC Supply Voltage (Referenced to $\left.\mathrm{V}_{\mathrm{SS}}\right)$ | -0.5 to +6.0 | V |
| $\mathrm{~V}_{\text {ref }}$ | DC Reference Voltage | $\mathrm{V}_{\mathrm{AG}}$ to $\mathrm{V}_{\mathrm{DD}}+0.1$ | V |
| $\mathrm{~V}_{\mathrm{AG}}$ | Analog Ground | $\mathrm{V}_{\mathrm{SS}}-0.1$ to $\mathrm{V}_{\text {ref }}$ | V |
| $\mathrm{V}_{\text {in }}$ | DC Input Voltage, Any Analog or Digital <br> Input | $\mathrm{V}_{\mathrm{SS}}-0.5$ to <br> $\mathrm{V}_{\mathrm{DD}}+0.5$ | V |
| $\mathrm{~V}_{\text {out }}$ | DC Output Voltage | $\mathrm{V}_{\mathrm{SS}}-0.5$ to <br> $\mathrm{V}_{\mathrm{DD}}+0.5$ | V |
| $\mathrm{I}_{\text {in }}$ | DC Input Current, per Pin | $\pm 20$ | mA |
| $\mathrm{I}_{\text {out }}$ | DC Output Current, per Pin | $\pm 25$ | mA |
| $\mathrm{I}_{\mathrm{DD}}, \mathrm{I}_{\mathrm{SS}}$ | DC Supply Current, $\mathrm{V}_{\mathrm{DD}}$ and $\mathrm{V}_{\text {SS }}$ Pins | $\pm 50$ | mA |
| $\mathrm{~T}_{\text {stg }}$ | Storage Temperature | -65 to 150 | ${ }^{\circ} \mathrm{C}$ |
| $\mathrm{T}_{\mathrm{L}}$ | Lead Temperature, 1 mm from Case for <br> $10 ~ S e c o n d s$ | 260 | ${ }^{\circ} \mathrm{C}$ |

This device contains protection circuitry to guard against damage due to high static voltages or electric fields. However, precautions must be taken to avoid applications of any voltage higher than maximum rated voltages to this high-impedance circuit. For proper operation, $\mathrm{V}_{\text {in }}$ and $\mathrm{V}_{\text {out }}$ should be constrained to the range $\mathrm{V}_{\mathrm{SS}} \leq\left(\mathrm{V}_{\text {in }}\right.$ or $\left.\mathrm{V}_{\text {out }}\right) \leq$ $\mathrm{V}_{\mathrm{DD}}$.

Unused inputs must always be tied to an appropriate logic voltage level (e.g., either $\mathrm{V}_{S S}$ or $\mathrm{V}_{\mathrm{DD}}$ ). Unused outputs must be left open.

* Maximum Ratings are those values beyond which damage to the device may occur. Functional operation should be restricted to the Operation Ranges below..

OPERATION RANGES (Applicable to Guaranteed Limits)

| Symbol | Parameter | Value | Unit |
| :---: | :--- | :---: | :---: |
| $\mathrm{V}_{\mathrm{DD}}$ | DC Supply Voltage, Referenced to $\mathrm{V}_{\mathrm{SS}}$ | 4.5 to 5.5 | V |
| $\mathrm{~V}_{\text {ref }}$ | DC Reference Voltage | $\mathrm{V}_{\mathrm{AG}}+4.0$ to $\mathrm{V}_{\mathrm{DD}}+0.1$ | V |
| $\mathrm{~V}_{\mathrm{AG}}$ | Analog Ground | $\mathrm{V}_{\mathrm{SS}}-0.1$ to $\mathrm{V}_{\text {ref }}-4.0$ | V |
| $\mathrm{~V}_{\mathrm{AI}}$ | Analog Input Voltage (See Note) | $\mathrm{V}_{\mathrm{AG}}$ to $\mathrm{V}_{\text {ref }}$ | V |
| $\mathrm{V}_{\mathrm{in}}, \mathrm{V}_{\text {out }}$ | Digital Input Voltage, Output Voltage | $\mathrm{V}_{\mathrm{SS}}$ to $\mathrm{V}_{\mathrm{DD}}$ | V |
| $\mathrm{T}_{\mathrm{A}}$ | Ambient Operating Temperature | -40 to 125 | ${ }^{\circ} \mathrm{C}$ |

NOTE: Analog input voltages greater than $\mathrm{V}_{\text {ref }}$ convert to full scale. Input voltages less than $\mathrm{V}_{\mathrm{AG}}$ convert to zero. See $\mathrm{V}_{\text {ref }}$ and $\mathrm{V}_{\mathrm{AG}}$ pin descriptions.

## DC ELECTRICAL CHARACTERISTICS

(Voltages Referenced to $\mathrm{V}_{\text {SS }}$, Full Temperature and Voltage Ranges per Operation Ranges Table, unless otherwise indicated)

| Symbol | Parameter | Test Condition | Guaranteed Limit | Unit |
| :---: | :---: | :---: | :---: | :---: |
| $\mathrm{V}_{\mathrm{IH}}$ | Minimum High-Level Input Voltage ( $\mathrm{D}_{\mathrm{in}}, \mathrm{SCLK}, \overline{\mathrm{CS}}, \mathrm{ADCLK}$ ) |  | 2.0 | V |
| $\mathrm{V}_{\mathrm{IL}}$ | Maximum Low-Level Input Voltage ( $\mathrm{D}_{\mathrm{in}}, \mathrm{SCLK}, \overline{\mathrm{CS}}, \mathrm{ADCLK}$ ) |  | 0.8 | V |
| $\mathrm{V}_{\mathrm{OH}}$ | Minimum High-Level Output Voltage (Dout, EOC) | $\begin{aligned} & \mathrm{I}_{\text {out }}=-1.6 \mathrm{~mA} \\ & \mathrm{l}_{\text {out }}=-20 \mu \mathrm{~A} \end{aligned}$ | $\begin{gathered} 2.4 \\ V_{D D}-0.1 \end{gathered}$ | V |
| $\mathrm{V}_{\mathrm{OL}}$ | Minimum Low-Level Output Voltage (Dout, EOC) | $\begin{aligned} & \mathrm{I}_{\text {out }}=+1.6 \mathrm{~mA} \\ & \text { lout }=20 \mu \mathrm{~A} \end{aligned}$ | $\begin{aligned} & \hline 0.4 \\ & 0.1 \end{aligned}$ | V |
| lin | Maximum Input Leakage Current ( $\mathrm{D}_{\mathrm{in}}, \mathrm{SCLK}, \overline{\mathrm{CS}}, \mathrm{ADCLK}$ ) | $\mathrm{V}_{\text {in }}=\mathrm{V}_{\text {SS }}$ or $\mathrm{V}_{\text {DD }}$ | $\pm 2.5$ | $\mu \mathrm{A}$ |
| IOZ | Maximum Three-State Leakage Current ( $\mathrm{D}_{\text {out }}$ ) | $\mathrm{V}_{\text {out }}=\mathrm{V}_{\text {SS }}$ or $\mathrm{V}_{\text {DD }}$ | $\pm 10$ | $\mu \mathrm{A}$ |
| IDD | Maximum Power Supply Current | $\mathrm{V}_{\text {in }}=\mathrm{V}_{\text {SS }}$ or $\mathrm{V}_{\mathrm{DD}}$, All Outputs Open | 2.5 | mA |
| Iref | Maximum Static Analog Reference Current ( $\mathrm{V}_{\text {ref }}$ ) | $\mathrm{V}_{\text {ref }}=\mathrm{V}_{\mathrm{DD}}, \mathrm{V}_{\mathrm{AG}}=\mathrm{V}_{\text {SS }}$ | 100 | $\mu \mathrm{A}$ |
| ${ }^{\prime} \mathrm{AI}$ | Maximum Analog Mux Input Leakage Current between all deselected inputs and any selected input (AN0 - AN10) | $\mathrm{V}_{\mathrm{Al}}=\mathrm{V}_{\text {SS }}$ to $\mathrm{V}_{\mathrm{DD}}$ | $\pm 1$ | $\mu \mathrm{A}$ |

## A/D CONVERTER ELECTRICAL CHARACTERISTICS

(Full Temperature and Voltage Ranges per Operation Ranges Table; MC145050: $500 \mathrm{kHz} \leq \mathrm{ADCLK} \leq 2.1 \mathrm{MHz}$, unless otherwise noted)

| Characteristic | Definition and Test Conditions | Guaranteed Limit | Unit |
| :---: | :---: | :---: | :---: |
| Resolution | Number of bits resolved by the A/D converter | 10 | Bits |
| Maximum Nonlinearity | Maximum difference between an ideal and an actual ADC transfer function | $\pm 1$ | LSB |
| Maximum Zero Error | Difference between the maximum input voltage of an ideal and an actual ADC for zero output code | $\pm 1$ | LSB |
| Maximum Full-Scale Error | Difference between the minimum input voltage of an ideal and an actual ADC for full-scale output code | $\pm 1$ | LSB |
| Maximum Total Unadjusted Error | Maximum sum of nonlinearity, zero error, and full-scale error | $\pm 1$ | LSB |
| Maximum Quantization Error | Uncertainty due to converter resolution | $\pm 1 / 2$ | LSB |
| Absolute Accuracy | Difference between the actual input voltage and the full-scale weighted equivalent of the binary output code, all error sources included | $\pm 1-1 / 2$ | LSB |
| Maximum Conversion Time | Total time to perform a single analog-to-digital conversion MC145050 <br>  MC145051 | $\begin{aligned} & 44 \\ & 44 \end{aligned}$ | ADCLK cycles $\mu \mathrm{s}$ |
| Data Transfer Time | Total time to transfer digital serial data into and out of the device | 10 to 16 | SCLK cycles |
| Sample Acquisition Time | Analog input acquisition time window | 6 | SCLK cycles |
| Minimum Total Cycle Time | Total time to transfer serial data, sample the analog input, and perform the conversion $\begin{aligned} & \text { MC145050: ADCLK }=2.1 \mathrm{MHz}, \text { SCLK }=2.1 \mathrm{MHz} \\ & \text { MC145051: } \text { SCLK }=2.1 \mathrm{MHz} \end{aligned}$ | $\begin{aligned} & 26 \\ & 49 \end{aligned}$ | $\mu \mathrm{S}$ |
| Maximum Sample Rate | Rate at which analog inputs may be sampled MC145050: ADCLK $=2.1 \mathrm{MHz}$, SCLK $=2.1 \mathrm{MHz}$ MC145051: SCLK $=2.1 \mathrm{MHz}$ | $\begin{gathered} 38 \\ 20.4 \end{gathered}$ | ks/s |

## AC ELECTRICAL CHARACTERISTICS

(Full Temperature and Voltage Ranges per Operation Ranges Table)

| Figure | Symbol | Parameter |  | Guaranteed Limit | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | f | Clock Frequency, SCLK <br> Note: Refer to $\mathrm{t}_{\mathrm{wH}} \mathrm{t}, \mathrm{t}_{\mathrm{wL}}$ below | (10-bit xfer) Min <br> (11- to 16 -bit xfer) Min (10- to 16 -bit xfer) Max) | 0 <br> Note 1 2.1 | MHz |
| 1 | f | Clock Frequency, ADCLK Note: Refer to $\mathrm{t}_{\mathrm{wH}}, \mathrm{t}_{\mathrm{wL}}$ below | Minimum Maximum | $\begin{gathered} 500 \\ 2.1 \end{gathered}$ | $\begin{aligned} & \hline \mathrm{kHz} \\ & \mathrm{MHz} \end{aligned}$ |
| 1 | ${ }_{\text {tw }}$ H | Minimum Clock High Time | ADCLK SCLK | $\begin{aligned} & 190 \\ & 190 \end{aligned}$ | ns |
| 1 | $\mathrm{t}_{\mathrm{w}} \mathrm{L}$ | Minimum Clock Low Time | ADCLK SCLK | $\begin{aligned} & 190 \\ & 190 \end{aligned}$ | ns |
| 1,7 | tPLH, tPHL | Maximum Propagation Delay, SCLK to $\mathrm{D}_{\text {out }}$ |  | 125 | ns |
| 1,7 | th | Minimum Hold Time, SCLK to Dout |  | 10 | ns |
| 2, 7 | tPLZ, tPHZ | Maximum Propagation Delay, $\overline{\mathrm{CS}}$ to $\mathrm{D}_{\text {out }}$ High-Z |  | 150 | ns |
| 2, 7 | tPZL, tPZH | Maximum Propagation Delay, $\overline{\mathrm{CS}}$ to $\mathrm{D}_{\text {out }}$ Driven | $\begin{aligned} & \hline \text { MC145050 } \\ & \text { MC145051 } \end{aligned}$ | $\begin{aligned} & \hline \text { 2 ADCLK cycles }+300 \\ & 2.3 \end{aligned}$ | $\begin{aligned} & \mathrm{ns} \\ & \mu \mathrm{~s} \end{aligned}$ |
| 3 | ${ }^{\text {s }}$ u | Minimum Setup Time, $\mathrm{D}_{\text {in }}$ to SCLK |  | 100 | ns |
| 3 | th | Minimum Hold Time, SCLK to $\mathrm{D}_{\text {in }}$ |  | 0 | ns |
| 4, 7, 8 | $t_{d}$ | Maximum Delay Time, EOC to Dout (MSB) | MC145051 | 100 | ns |
| 5 | $\mathrm{t}_{\text {su }}$ | Minimum Setup Time, $\overline{\text { CS }}$ to SCLK | MC145050 MC145051 | $\begin{aligned} & 2 \text { ADCLK cycles }+425 \\ & 2.425 \end{aligned}$ | $\begin{aligned} & \mathrm{ns} \\ & \mu \mathrm{~s} \end{aligned}$ |
| - | ${ }^{\text {t }} \mathrm{CSd}$ | Minimum Time Required Between 10th SCLK Falling Edge ( $\leq 0.8 \mathrm{~V}$ ) and $\overline{\mathrm{CS}}$ to Allow a Conversion | MC145050 MC145051 | 44 <br> Note 2 | ADCLK cycles |
| - | ${ }^{\text {t CAs }}$ | Maximum Delay Between 10th SCLK Falling Edge ( $\leq 2 \mathrm{~V}$ ) and $\overline{\mathrm{CS}}$ to Abort a Conversion | MC145050 <br> MC145051 | 36 9 | ADCLK cycles $\mu \mathrm{s}$ |
| 5 | th | Minimum Hold Time, Last SCLK to $\overline{\text { CS }}$ |  | 0 | ns |
| 6, 8 | tPHL | Maximum Propagation Delay, 10th SCLK to EOC | MC145051 | 2.35 | $\mu \mathrm{s}$ |
| 1 | $\mathrm{tr}_{\mathrm{r}} \mathrm{tf}$ | Maximum Input Rise and Fall Times | $\begin{array}{r} \text { SCLK } \\ \text { ADCLK } \\ \mathrm{D}_{\text {in }}, \overline{C S} \end{array}$ | $\begin{gathered} 1 \\ 250 \\ 10 \end{gathered}$ | $\begin{aligned} & \hline \mathrm{ms} \\ & \mathrm{~ns} \\ & \mu \mathrm{~s} \end{aligned}$ |
| 1, 4, 6-8 | tTLH, tTHL | Maximum Output Transition Time, Any Output |  | 300 | ns |
| - | $\mathrm{C}_{\text {in }}$ | Maximum Input Capacitance | ANO - AN10 ADCLK, SCLK, $, ~ C S, ~$ in | $\begin{aligned} & 55 \\ & 15 \end{aligned}$ | pF |
| - | Cout | Maximum Three-State Output Capacitance | Dout | 15 | pF |

NOTES:

1. After the 10th SCLK falling edge ( $\leq 2 \mathrm{~V}$ ), at least 1 SCLK rising edge ( $\geq 2 \mathrm{~V}$ ) must occur within 38 ADCLKs (MC145050) or $18.5 \mu \mathrm{~s}$ (MC145051).
2. On the MC145051, a $\overline{C S}$ edge may be received immediately after an active transition on the EOC pin.


Figure 1.


Figure 3.


Figure 5.


Figure 7. Test Circuit


Figure 2.


NOTE: $D_{\text {out }}$ is driven only when $\overline{\mathrm{CS}}$ is active (low).
Figure 4.


Figure 6.


Figure 8. Test Circuit

## PIN DESCRIPTIONS

## DIGITAL INPUTS AND OUTPUT

The various serial bit-stream formats for the MC145050/51 are illustrated in the timing diagrams of Figures 9 through 14. Table 1 assists in selection of the appropriate diagram. Note that the ADCs accept 16 clocks which makes them SPI (Serial Peripheral Interface) compatible.

Table 1. Timing Diagram Selection

| No. of Clocks in <br> Serial Transfer | Using <br> CS | Serial Transfer <br> Interval | Figure <br> No. |
| :---: | :---: | :--- | :---: |
| 10 | Yes | Don't Care | 9 |
| 10 | No | Don't Care | 10 |
| 11 to 16 | Yes | Shorter than Conversion | 11 |
| 16 | No | Shorter than Conversion | 12 |
| 11 to 16 | Yes | Longer than Conversion | 13 |
| 16 | No | Longer than Conversion | 14 |

$\overline{C S}$

## Active-Low Chip Select Input (Pin 15)

Chip select initializes the chip to perform conversions and provides 3-state control of the data output pin ( $\mathrm{D}_{\text {out }}$ ). While inactive high, $\overline{\mathrm{CS}}$ forces $\mathrm{D}_{\text {out }}$ to the high-impedance state and disables the data input ( $\mathrm{D}_{\text {in }}$ ) and serial clock (SCLK) pins. A high-to-low transition on $\overline{\mathrm{CS}}$ resets the serial data port and synchronizes it to the MPU data stream. $\overline{\mathrm{CS}}$ can remain active during the conversion cycle and can stay in the active low state for multiple serial transfers or $\overline{\mathrm{CS}}$ can be inactive high after each transfer. If $\overline{\mathrm{CS}}$ is kept active low between transfers, the length of each transfer is limited to either 10 or 16 SCLK cycles. If $\overline{\mathrm{CS}}$ is in the inactive high state between transfers, each transfer can be anywhere from 10 to 16 SCLK cycles long. See the SCLK pin description for a more detailed discussion of these requirements.

On the MC145050/51 spurious chip selects caused by system noise are minimized by the internal circuitry.

Any transitions on the MC145050 $\overline{\mathrm{CS}}$ pin are recognized as valid only if the level is maintained for a setup time plus two falling edges of ADCLK after the transition.

Transitions on the MC145051 $\overline{\mathrm{CS}}$ pin are recognized as valid only if the level is maintained for about $2 \mu \mathrm{~s}$ after the transition.

## NOTE

If $\overline{\mathrm{CS}}$ is inactive high after the 10th SCLK cycle and then goes active low before the A/D conversion is complete, the conversion is aborted and the chip enters the initial state, ready for another serial transfer/conversion sequence. At this point, the output data register contains the result from the conversion before the aborted conversion. Note that the last step of the A/D conversion sequence is to update the output data register with the result. Therefore, if $\overline{\mathrm{CS}}$ goes active low in an attempt to abort the conversion too close to the end of the conversion sequence, the result register may be corrupted and the chip could be thrown out of sync with the processor until $\overline{\mathrm{CS}}$ is toggled again (refer to the AC Electrical Characteristics in the spec tables).

## Dout <br> Serial Data Output of the A/D Conversion Result (Pin 16)

This output is in the high-impedance state when $\overline{\mathrm{CS}}$ is inactive high. When the chip recognizes a valid active low on $\overline{\mathrm{CS}}, \mathrm{D}_{\text {out }}$ is taken out of the high-impedance state and is driven with the MSB of the previous conversion result. (For the first transfer after power-up, data on $D_{\text {out }}$ is undefined for the entire transfer.) The value on $D_{\text {out }}$ changes to the second most significant result bit upon the first falling edge of SCLK. The remaining result bits are shifted out in order, with the LSB appearing on Dout upon the ninth falling edge of SCLK. Note that the order of the transfer is MSB to LSB. Upon the 10th falling edge of SCLK, $\mathrm{D}_{\text {out }}$ is immediately driven low (if allowed by $\overline{\mathrm{CS}}$ ) so that transfers of more than 10 SCLKs read zeroes as the unused LSBs.

When $\overline{C S}$ is held active low between transfers, $D_{\text {out }}$ is driven from a low level to the MSB of the conversion result for three cases: Case 1 - upon the 16th SCLK falling edge if the transfer is longer than the conversion time (Figure 14); Case 2 - upon completion of a conversion for a 16-bit transfer interval shorter than the conversion (Figure 12); Case 3 - upon completion of a conversion for a 10-bit transfer (Figure 10).

Din

## Serial Data Input (Pin 17)

The four-bit serial input stream begins with the MSB of the analog mux address (or the user test mode) that is to be converted next. The address is shifted in on the first four rising edges of SCLK. After the four mux address bits have been received, the data on $D_{\text {in }}$ is ignored for the remainder of the present serial transfer. See Table 2 in Applications Information.

## SCLK <br> Serial Data Clock (Pin 18)

This clock input drives the internal I/O state machine to perform three major functions: (1) drives the data shift registers to simultaneously shift in the next mux address from the $\mathrm{D}_{\text {in }}$ pin and shift out the previous conversion result on the Dout pin, (2) begins sampling the analog voltage onto the RC DAC as soon as the new mux address is available, and (3) transfers control to the A/D conversion state machine (driven by ADCLK) after the last bit of the previous conversion result has been shifted out on the $D_{\text {out }}$ pin.

The serial data shift registers are completely static, allowing SCLK rates down to the dc. There are some cases, however, that require a minimum SCLK frequency as discussed later in this section. SCLK need not be synchronous to ADCLK. At least ten SCLK cycles are required for each simultaneous data transfer. If the 16-bit format is used, SCLK can be one continuous 16-bit stream or two intermittent 8-bit streams. After the serial port has been initiated to perform a serial transfer*, the new mux address is shifted in on the first

[^0]four rising edges of SCLK, and the previous 10-bit conversion result is shifted out on the first nine falling edges of SCLK. After the fourth rising edge of SCLK, the new mux address is available; therefore, on the next edge of SCLK (the fourth falling edge), the analog input voltage on the selected mux input begins charging the RC DAC and continues to do so until the tenth falling edge of SCLK. After this tenth SCLK edge, the analog input voltage is disabled from the RC DAC and the RC DAC begins the "hold" portion of the A/D conversion sequence. Also upon this tenth SCLK edge, control of the internal circuitry is transferred to ADCLK which drives the successive approximation logic to complete the conversion. If 16 SCLK cycles are used during each transfer, then there is a constraint on the minimum SCLK frequency. Specifically, there must be at least one rising edge on SCLK before the A/D conversion is complete. If the SCLK frequency is too low and a rising edge does not occur during the conversion, the chip is thrown out of sync with the processor and $\overline{\mathrm{CS}}$ needs to be toggled in order to restore proper operation. If 10 SCLKs are used per transfer, then there is no lower frequency limit on SCLK. Also note that if the ADC is operated such that $\overline{C S}$ is inactive high between transfers, then the number of SCLK cycles per transfer can be anything between 10 and 16 cycles, but the "rising edge" constraint is still in effect if more than 10 SCLKs are used. (If $\overline{\mathrm{CS}}$ stays active low for multiple transfers, the number of SCLK cycles must be either 10 or 16.)

## ADCLK

## A/D Conversion Clock Input (Pin 19, MC145050 Only)

This pin clocks the dynamic A/D conversion sequence, and may be asynchronous to SCLK. Control of the chip passes to ADCLK after the tenth falling edge of SCLK. Control of the chip is passed back to SCLK after the successive approximation conversion sequence is complete (44 ADCLK cycles), or after a valid chip select is recognized. ADCLK also drives the $\overline{\mathrm{CS}}$ recognition logic. The chip ignores transitions on $\overline{\mathrm{CS}}$ unless the state remains for a setup time plus two falling edges of ADCLK. The source driving ADCLK must be free running.

## EOC <br> End-of-Conversion Output (Pin 19, MC145051 Only)

EOC goes low on the tenth falling edge of SCLK. A low-tohigh transition on EOC occurs when the A/D conversion is complete and the data is ready for transfer.

## ANALOG INPUTS AND TEST MODE

## ANO through AN10

Analog Multiplexer Inputs (Pins 1 -9, 11, 12)
The input ANO is addressed by loading $\$ 0$ into the mux address register. AN1 is addressed by $\$ 1$, AN2 by $\$ 2, \ldots$, AN10
by $\$$ A. Table 2 shows the input format for a 16 -bit stream. The mux features a break-before-make switching structure to minimize noise injection into the analog inputs. The source resistance driving these inputs must be $\leq 1 \mathrm{k} \Omega$.

During normal operation, leakage currents through the analog mux from unselected channels to a selected channel and leakage currents through the ESD protection diodes on the selected channel occur. These leakage currents cause an offset voltage to appear across any series source resistance on the selected channel. Therefore, any source resistance greater than $1 \mathrm{k} \Omega$ (Motorola test condition) may induce errors in excess of guaranteed specifications.

There are three tests available that verify the functionality of all the control logic as well as the successive approximation comparator. These tests are performed by addressing $\$ \mathrm{~B}, \$ \mathrm{C}$, or $\$ \mathrm{D}$ and they convert a voltage of $\left(\mathrm{V}_{\mathrm{ref}}+\mathrm{V}_{\mathrm{AG}}\right) / 2$, $\mathrm{V}_{\mathrm{AG}}$, or $\mathrm{V}_{\text {ref }}$, respectively. The voltages are obtained internally by sampling $V_{\text {ref }}$ or $V_{A G}$ onto the appropriate elements of the RC DAC during the sample phase. Addressing \$B, \$C, or $\$ \mathrm{D}$ produces an output of $\$ 200$ (half scale), $\$ 000$, or $\$ 3 F F$ (full scale), respectively, if the converter is functioning properly. However, deviation from these values occurs in the presence of sufficient system noise (external to the chip) on $V_{D D}, V_{S S}, V_{\text {ref }}$ or $V_{\text {AG }}$.

## POWER AND REFERENCE PINS

## $V_{S S}$ and $V_{D D}$ <br> Device Supply Pins (Pins 10 and 20)

$\mathrm{V}_{\mathrm{SS}}$ is normally connected to digital ground; $\mathrm{V}_{\mathrm{DD}}$ is connected to a positive digital supply voltage. Low frequency ( $\mathrm{V}_{\mathrm{DD}}$ - $\mathrm{V}_{\mathrm{SS}}$ ) variations over the range of 4.5 to 5.5 volts do not affect the A/D accuracy. (See the Operations Ranges Table for restrictions on $V_{\text {ref }}$ and $V_{A G}$ relative to $V_{D D}$ and $\mathrm{V}_{\text {SS }}$.) Excessive inductance in the $\mathrm{V}_{\mathrm{DD}}$ or $\mathrm{V}_{\text {SS }}$ lines, as on automatic test equipment, may cause A/D offsets $> \pm 1$ LSB. Use of a $0.1 \mu \mathrm{~F}$ bypass capacitor across these pins is recommended.

## $V_{A G}$ and $V_{\text {ref }}$ <br> Analog Reference Voltage Pins (Pins 13 and 14)

Analog reference voltage pins which determine the lower and upper boundary of the A/D conversion. Analog input voltages $\geq V_{\text {ref }}$ produce a full scale output and input voltages $\leq \mathrm{V}_{\mathrm{AG}}$ produce an output of zero. CAUTION: The analog input voltage must be $\geq \mathrm{V}_{S S}$ and $\leq \mathrm{V}_{\mathrm{DD}}$. The $\mathrm{A} / \mathrm{D}$ conversion result is ratiometric to $V_{\text {ref }}-V_{\text {AG }}$. $V_{\text {ref }}$ and $V_{\text {AG }}$ must be as noise-free as possible to avoid degradation of the A/D conversion. Ideally, $\mathrm{V}_{\text {ref }}$ and $\mathrm{V}_{\mathrm{AG}}$ should be single-point connected to the voltage supply driving the system's transducers. Use of a $0.22 \mu \mathrm{~F}$ bypass capacitor across these pins is strongly urged.


Figure 9. Timing for 10-Clock Transfer Using $\overline{\mathbf{C S}}{ }^{*}$


INITIALIZE
Figure 10. Timing for 10-Clock Transfer Not Using $\overline{\mathbf{C S}^{*}}$

NOTES:

1. $\mathrm{D} 9, \mathrm{D} 8, \mathrm{D} 7, \ldots, \mathrm{D} 0=$ the result of the previous $\mathrm{A} / \mathrm{D}$ conversion.
2. $\mathrm{A} 3, \mathrm{~A} 2, \mathrm{~A} 1, \mathrm{~A} 0=$ the mux address for the next $\mathrm{A} / \mathrm{D}$ conversion.

* This figure illustrates the behavior of the MC145051. The MC145050 behaves identically except there is no EOC signal and the conversion time is 44 ADCLK cycles (user-controlled time).

 2. The 11th SCLK rising edge must occur before the conversion is complete. Otherwise the serial port is thrown out of sync with the microprocessor for the remainder of the transfer.


## APPLICATIONS INFORMATION <br> DESCRIPTION

This example application of the MC145050/MC145051 ADCs interfaces three controllers to a microprocessor and processes data in real-time for a video game. The standard joystick X-axis (left/right) and Y-axis (up/down) controls as well as engine thrust controls are accommodated.

Figure 15 illustrates how the MC145050/MC145051 is used as a cost-effective means to simplify this type of circuit design. Utilizing one ADC, three controllers are interfaced to a CMOS or NMOS microprocessor with a serial peripheral interface (SPI) port. Processors with National Semiconductor's MICROWIRE serial port may also be used. Full duplex operation optimizes throughput for this system.

## DIGITAL DESIGN CONSIDERATIONS

Motorola's MC68HC05C4 CMOS MCU may be chosen to reduce power supply size and cost. The NMOS MCUs may be used if power consumption is not critical. A VDD or VSS $0.1 \mu \mathrm{~F}$ bypass capacitor should be closely mounted to the ADC.

Both the MC145050 and MC145051 accommodate all the analog system inputs. The MC145050, when used with a 2 MHz MCU , takes $27 \mu$ s to sample the analog input, perform the conversion, and transfer the serial data at 2 MHz . Forty-four ADCLK cycles ( 2 MHz at input pin 19) must be provided and counted by the MCU before reading the ADC results. The MC145051 has the end-of-conversion (EOC) signal (at output pin 19) to define when data is ready, but has a slower $49 \mu$ s cycle time. However, the $49 \mu \mathrm{~s}$ is constant for serial data rates of 2 MHz independent of the MCU clock frequency. Therefore, the MC145051 may be used with the CMOS MCU operating at reduced clock rates to minimize power consumption without severely sacrificing ADC cycle times, with EOC being used to generate an interrupt. (The MC145051 may also be used with MCUs which do not provide a system clock.)

## ANALOG DESIGN CONSIDERATIONS

Controllers with output impedances of less than $1 \mathrm{k} \Omega$ may be directly interfaced to these ADCs, eliminating the need for buffer amplifiers. Separate lines connect the $\mathrm{V}_{\text {ref }}$ and $\mathrm{V}_{\mathrm{AG}}$ pins on the ADC with the controllers to provide isolation from system noise.

Although not indicated in Figure 15, the $\mathrm{V}_{\text {ref }}$ and controller output lines may need to be shielded, depending on their
length and electrical environment. This should be verified during prototyping with an oscilloscope. If shielding is required, a twisted pair or foil-shielded wire (not coax) is appropriate for this low frequency application. One wire of the pair or the shield must be $V_{A G}$.

A reference circuit voltage of 5 volts is used for this application. The reference circuitry may be as simple as tying $\mathrm{V}_{\mathrm{AG}}$ to system ground and $\mathrm{V}_{\text {ref }}$ to the system's positive supply. (See Figure 16.) However, the system power supply noise may require that a separate supply be used for the voltage reference. This supply must provide source current for $\mathrm{V}_{\text {ref }}$ as well as current for the controller potentiometers.

A bypass capacitor of approximately $0.22 \mu \mathrm{~F}$ across the $V_{\text {ref }}$ and $V_{A G}$ pins is recommended. These pins are adjacent on the ADC package which facilitates mounting the capacitor very close to the ADC.

## SOFTWARE CONSIDERATIONS

The software flow for acquisition is straightforward. The nine analog inputs, AN0 through AN8, are scanned by reading the analog value of the previously addressed channel into the MCU and sending the address of the next channel to be read to the ADC, simultaneously.

If the design is realized using the MC145050, 44 ADCLK cycles (at pin 19) must be counted by the MCU to allow time for A/D conversion. The designer utilizing the MC145051 has the end-of-conversion signal (at pin 19) to define the conversion interval. EOC may be used to generate an interrupt, which is serviced by reading the serial data from the ADC. The software flow should then process and format the data, and transfer the information to the video circuitry for updating the display.

When these ADCs are used with a 16-bit (2-byte) transfer, there are two types of offsets involved. In the first type of offset, the channel information sent to the ADCs is offset by 12 bits. That is, in the 16 -bit stream, only the first 4 bits ( 4 MSBs) contain the channel information. The balance of the bits are don't cares. This results in 3 don't-care nibbles, as shown in Table 2. The second type of offset is in the conversion result returned from the ADCs; this is offset by 6 bits. In the 16-bit stream, the first 10 bits ( 10 MSBs ) contain the conversion results. The last 6 bits are zeroes. The hexadecimal result is shown in the first column of Table 3. The second column shows the result after the offset is removed by a microprocessor routine. If the 16 -bit format is used, these ADCs can transfer one continuous 16-bit stream or two intermittent 8-bit streams.

Table 2. Programmer's Guide for 16-Bit Transfers: Input Code

| Input Address in Hex | Channel to be Converted Next | Comment |
| :---: | :---: | :---: |
| \$0XXX | AN0 | Pin 1 |
| \$1XXX | AN1 | Pin 2 |
| \$2XXX | AN2 | Pin 3 |
| \$3XXX | AN3 | Pin 4 |
| \$4XXX | AN4 | Pin 5 |
| \$5XXX | AN5 | Pin 6 |
| \$6XXX | AN6 | Pin 7 |
| \$7XXX | AN7 | Pin 8 |
| \$8XXX | AN8 | Pin 9 |
| \$9XXX | AN9 | Pin 11 |
| \$AXXX | AN10 | Pin 12 |
| \$BXXX | AN11 | Half Scale Test: Output = \$8000 |
| \$CXXX | AN12 | Zero Test: Output = \$0000 |
| \$DXXX | AN13 | Full Scale Test: Output = \$FFC0 |
| \$EXXX | None | Not Allowed |
| \$FXXX | None | Not Allowed |

Table 3. Programmer's Guide for 16-Bit Transfers: Output Code

| Conversion <br> Result Without <br> Offset Removed | Conversion <br> Result With <br> Offset Removed | Value |
| :---: | :---: | :--- |
| $\$ 0000$ | $\$ 0000$ | Zero |
| $\$ 0040$ | $\$ 0001$ | Zero + 1 LSB |
| $\$ 0080$ | $\$ 0002$ | Zero + 2 LSBs |
| $\$ 00 C 0$ | $\$ 0003$ | Zero + 3 LSBs |
| $\$ 0100$ | $\$ 0004$ | Zero + 4 LSBs |
| $\$ 0140$ | $\$ 0005$ | Zero + 5 LSBs |
| $\$ 0180$ | $\$ 0006$ | Zero + 6 LSBs |
| $\$ 01 C 0$ | $\$ 0007$ | Zero + 7 LSBs |
| $\$ 0200$ | $\$ 0008$ | Zero + 8 LSBs |
| $\$ 0240$ | $\$ 009$ | Zero + 9 LSBs |
| $\$ 0280$ | $\$ 000 \mathrm{~A}$ | Zero + 10 LSBs |
| $\$ 02 C 0$ | $\$ 000 B$ | Zero + 11 LSBs |
| $\vdots$ | $\vdots$ | $\vdots$ |
| $\$ F F 40$ | $\$ 03 F D$ | Full Scale -2 LSBs |
| $\$ F F 80$ | $\$ 03 F E$ | Full Scale - 1 LSB |
| $\$ F F C 0$ | $\$ 03 F F$ | Full Scale |



Figure 15. Joystick Interface


Figure 16. Alternate Configuration Using the Digital Supply for the Reference Voltage

Compatible Motorola MCUs/MPUs
This is not a complete listing of Motorola's MCUs/MPUs. Contact your Motorola representative if you need additional information.

| Instruction <br> Set | Memory (Bytes) |  | SPI <br> SCI | Device <br> Number |
| :---: | :---: | :---: | :---: | :--- |
|  | ROM | EEPROM |  |  |
| M6805 | 2096 | - | - | MC68HC05C2 |
|  | 2096 | - | Yes | MC68HC05C3 |
|  | 4160 | - | Yes | MC68HC05C4 |
|  | 4160 | - | Yes | MC68HSC05C5 |
|  | 8 K | - | Yes | MC68HSC05C8 |
|  | 4160 | - | Yes | MC68HCL05C4 |
|  | 8 K | - | Yes | MC68HCL05C8 |
|  | 7700 | - | Yes | MC68HC05C8 |
|  | - | 4160 | - | MC68HC805C5 |
| M68000 | - | - | - | MC68HC0000 |

SPI = Serial Peripheral Interface.
SCI = Serial Communication Interface.
High Speed.
Low Power.

## PACKAGE DIMENSIONS



## SOG PACKAGE <br> DW SUFFIX <br> CASE 751D-04




#### Abstract

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JAPAN: Motorola Japan Ltd.; SPD, Strategic Planning Office, 141 4-32-1 Nishi-Gotanda, Shinagawa-ku, Tokyo, Japan. 81-3-5487-8488

## 51 Ting Kok Road, Tai Po, N.T., Hong Kong. 852-26629298

HOMF PAGF• httn•//motnrola n nm/anc


[^0]:    * The serial port can be initiated in three ways: (1) a recognized $\overline{\mathrm{CS}}$ falling edge, (2) the end of an A/D conversion if the port is performing either a 10 -bit or a 16 -bit "shorter-than-conversion" transfer with $\overline{C S}$ active low between transfers, and (3) the 16 th falling edge of SCLK if the port is performing 16-bit "longer-than-conversion" transfers with $\overline{\mathrm{CS}}$ active low between transfers.

